**Synthesis Document on the Changes to the New FIPJP Rules for Pétanque and Jeu Provençal**

**Applicable from 1 January 2027 to be validated by the President of the FIPJP – 06 August 2026**

## Article 2

- Specifies the weight of 510-gram Obut “minimes” boules.

## Article 4

- Specifies that the licence may be presented either in paper form or digitally.
- Specifies that any player who has not submitted or shown their licence at the control desk within a maximum of 30 minutes after the referee’s whistle will lose all rights to participate in the competition, regardless of their team’s result.

## Article 6

- Specifies that the circle, whether placed or drawn, must have a diameter of **50 cm**. The previous range of 35–50 cm has been removed.
- Specifies that if a player picks up the circle, the notion of “not marked” has been added. In this case, the opponent replaces it approximately where it was originally estimated.
- Specifies that marking the jack or the boules is recommended; the previous obligation to mark the jack has been removed.
- Specifies that the throwing circle must be **50 cm from any obstacle**.
- Specifies that both feet must be **inside the circle** and must not overhang it.

## Article 7

- Specifies that a jack touching the string during its throw is invalid.
- Specifies that any mobile or immobile urban object (tree, lamppost, etc.) that stops a boule, regardless of its height, is considered an obstacle.
- Specifies again that the throwing circle must be **50 cm from any obstacle**.

## Article 8

- Specifies that if the jack throw is unsuccessful, the jack is handed to the opposing team, which then attempts the throw. If this second attempt is also unsuccessful, the jack is returned to the first team, which must place it in a legal position.

**Article 9**

- Specifies that when the jack is moved into an invalid area, even if it returns to a valid area, it is considered invalid if its base lies outside the boundary of the authorised terrain.
- Specifies that the time allowed to search for a jack (13-point game or timed game) is reduced to **2 minutes**.
- Specifies that on marked terrains, the jack is invalid if its base lies outside the authorised boundary of adjacent terrains, including at the back of the frame.

**Article 10**

- Specifies that during a shot, sweeping the ground in front of the boule or the jack is strictly prohibited.

**Article 11**

- Specifies that if a jack or boule breaks, the rule now includes cases occurring in invalid terrain, as well as situations where both pieces are identical.
- Specifies that the time allowed to search for a boule (13-point game or timed game) is reduced to **2 minutes**.

**Article 15**

- Specifies that the possibility of returning the jack to its original position has been removed.
- Specifies that the jack may be placed in invalid terrain.

**Article 17**

- Specifies that a player is prohibited from interrupting or disturbing a game being played on a neighbouring terrain.

**Article 19**

- Specifies that as soon as the base of a boule lies outside the boundary of an invalid terrain, it is null.
- The referee will decide with full fairness.

**Article 20**

- Specifies that a boule may be placed in the extension of a line from its original position to where it is found, at a maximum distance of **20 metres** from the circle, including in invalid terrain.
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**Article 21**

- Specifies the time allowed to play a boule.

**Article 24**

- Specifies that the former title “Boule played contrary to the rules” has been removed and replaced with “Player throwing a boule from another circle”.

**Article 25**

- Specifies the case of a player throwing a boule when their team already holds the point.

**Article 28**

- Specifies that a boule picked up is dead.

**Article 36**

- Specifies the allocation of penalty cards in case of time violations.
- Specifies the introduction of a **suspension end**, represented by a red card.
- Specifies the introduction of **exclusion from the game**, represented by a black card.

**Article 40**

- Specifies that consuming alcohol or smoking on the terrains, including electronic cigarettes is prohibited.
- It is also prohibited to use a mobile phone or any connected device during games.

**Article 41**

- Specifies that any situation not covered by the rules, relating to a fact of play, falls under the authority and decision of the referee, which is final.

**Article 43**

- Specifies the introduction of a **2-minute timeout** for major competitions starting from the round of 16.

**Annexes**

Annexes will be drafted with the aim of harmonising the application of the present rules and avoiding any ambiguity.